Simulation and Bisimulation

The Geometry of HDA

Bisimulation up to Equivalence

A Category of Higher-Dimensional Automata

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Foundations of Software Science and Computation Structures Edinburgh, 6 April 2005

Introduction
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Bisimulation up to Equivalence

Introduction



- Parallelism vs. Concurrency
- Higher-Dimensional Automata
- The "van Glabbeek Hierarchy"
- The Link to Geometry
- Why is This Interesting
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Parallelism vs. Concurrency



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Parallelism vs. Concurrency



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Parallelism vs. Concurrency







Action refinement

a||b

a.b+b.a

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Parallelism vs. Concurrency





$$egin{array}{ll} D(a.b+b.a)=\ D(a)+D(b) \end{array}$$

Real-time systems

a||b

a.b+b.a

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Solution:

Bisimulation up to Equivalence

Parallelism vs. Concurrency





a||b

a.b+b.a

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Parallelism vs. Concurrency

One dimension up:

• Three actions, any two of them in parallel:



(Think of three users sharing two printers.)

• Three actions in parallel:



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Higher-Dimensional Automata

So a higher-dimensional automaton is a pointed precubical set



(The point $* \in A_0$ is the initial state.)

Serre 1951; Pratt, van Glabbeek 1991

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Higher-Dimensional Automata

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 $\operatorname{arrows} = \operatorname{embeddings}$ up to history preserving bisimulation

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A Category of HDA

[van Glabbeek 2004]

Simulation and Bisimulation

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The Link to Geometry

Geometric realisation:

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precubical set A \longrightarrow topological space |A|
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The geometry of |A| gives information about the behaviour of the HDA *A*:

HDA A	Space <i>A</i>
Mutual exclusion	Hole
Deadlock	Upper corner
Unreachable state	Lower corner
etc.	



Papers by Goubault, Fajstrup, Raussen, ...

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The Link to Geometry

Geometric realisation is a functor:



My contribution:

HDA-map f	continuous function $ f $
Property x	Property x'

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The Link to Geometry

Geometric realisation is a functor:



My contribution:

HDA-map <i>f</i>	continuous function $ f $	
bisimulation	path-lifting	
bisimulation up to equivalence	path-lifting up to homotopy	

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Why is This Interesting

HDA-map <i>f</i>	continuous function $ f $
bisimulation	path-lifting
bisimulation up to equivalence	path-lifting up to homotopy

- Topology is good at showing negative properties
- So the above should be useful for deciding that two given HDA are not bisimilar

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Bisimulation up to Equivalence

Morphisms of HDA

Morphisms of HDA should be simulations:

 $A \rightarrow B$ iff whatever A can compute, B can compute, too.



 $f: A \to B$ is $f = \{f_n : A_n \to B_n\}$ s.t. $\delta_i^{\nu} \circ f_n = f_{n-1} \circ \delta_i^{\nu}$

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Bisimulation up to Equivalence

Morphisms of HDA

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Other People, Other Computations ...



Cattani/Sassone 1996, Worytkiewicz 2004:



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Labels, Compositions, etc.

- Labeled HDA
- Idle transitions
- Compositions

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Labels, Compositions, etc.

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Bisimulati	on		

So a morphism $f : A \rightarrow B$ is an open map if for any $a \in A$ and for any computation starting in f(a), there is a computation starting in *a* which maps to the computation in *B*.

(For simplicity, we ignore reachability issues: For this talk, all cubes are assumed to be reachable by a computation.)

And two HDA *B*, *C* are bisimilar if there are open maps [Joyal, Nielsen, Winskel 1996]



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Or equivalently, if

$$orall \mathbf{a} \in \mathbf{A}, orall \mathbf{c}' \in \mathbf{B} : f(\mathbf{a}) = \delta_i^0 \mathbf{c}',$$

 $\exists \mathbf{c} \in \mathbf{A} : \mathbf{c}' = f(\mathbf{c}), \mathbf{a} = \delta_i^0 \mathbf{c}$

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The Geometry of HDA



Simulation and Bisimulation

The Geometry of HDA

- Local po-spaces
- Directed Maps
- The Main Result





Bisimulation up to Equivalence

Local po-spaces

The geometric realisation of a precubical set is a local po-space; a topological space *X* with a relation \leq which is

- reflexive,
- antisymmetric,
- *locally* transitive, and *locally* closed.



Bisimulation up to Equivalence

Local po-spaces

The geometric realisation of a precubical set is a local po-space; a topological space X with a relation \leq which is reflexive, antisymmetric, and locally transitive and closed.

Geometric realisation of precubical set A:

$$|A| = \bigsqcup_{n \in \mathbb{N}} A_n \times [0, 1]^n / \equiv$$

where \equiv is the equivalence induced by

$$(\delta_i^{\nu} a; t_1, \ldots, t_{n-1}) \equiv (a; t_1, \ldots, t_{i-1}, \nu, t_i, \ldots, t_{n-1})$$

and \leq is induced by the natural order on the cubes $[0, 1]^n$.

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Directed Maps

A dimap $f : X \rightarrow Y$ is a mapping which is continuous and locally increasing:

 $\forall x \in X, \exists U \ni x : \forall x_1 \leq x_2 \in U, f(x_1) \leq f(x_2) \in Y$

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Directed N	<i>l</i> laps		

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A dipath in X is a dimap $\vec{l} \rightarrow X$.



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Geometric realisation of precubical map $f : A \rightarrow B$:

dimap $|f|(a; t_1, ..., t_n) = (f(a); t_1, ..., t_n)$

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The Main	Result		

Theorem: $f : A \rightarrow B$ is an open map if and only if $|f| : |A| \rightarrow |B|$ has the dipath-lifting property



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The Main	Recult		

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- connection to (directed) fibrations, obstruction theory, etc.

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So What?	?		



where |f| and |g| are dipath-lifting dimaps.

Enter Topology: Provide an algebraic invariant β such that if *B* and *C* are connected by a diagram like above, then $\beta(B) = \beta(C)$. This is future work.

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Bisimulation up to Equivalence



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- Bisimulation up to Equivalence
 Equivalence of Computations
 - Bisimulation up to Equivalence



Simulation and Bisimulation

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Bisimulation up to Equivalence $\bullet \circ$



Simulation and Bisimulation

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Simulation and Bisimulation

The Geometry of HDA

Bisimulation up to Equivalence $_{\odot}$



Simulation and Bisimulation

The Geometry of HDA

Bisimulation up to Equivalence $\bullet \circ$



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Equivalence of Computations



Two computations (x_1, \ldots, x_n) , (y_1, \ldots, y_n) are adjacent if $x_i = y_i$ for all but one *i*.

Equivalence of computations is the equivalence relation generated by adjacency. [van Glabbeek 1991]

Bisimulation up to Equivalence $\circ \bullet$

Bisimulation up to Equivalence

A morphism $f : A \to B$ is called an open map up to equivalence if for any $a \in A$ and for any computation starting in f(a), there is a computation starting in *a* which maps to a computation in *B* that is equivalent to the given one.

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Conjecture: $f : A \rightarrow B$ is an open map up to equivalence if and only $|f| : |A| \rightarrow |B|$ lifts dipaths up to dihomotopy

$$\begin{array}{ccc} 0 \longrightarrow |\mathbf{A}| & \times \\ & & \downarrow^{|f|} & & \downarrow \\ & & |\mathbf{B}| & & \times \end{array}$$

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Hypothesis (J. Srba): Bisimulation up to equivalence generalizes hereditary history-preserving bisimulation of asynchronous transition systems (and other formalisms).

Thank You!

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Labeled HDA

For labeling HDA, we work in a comma category of pointed precubical sets over a category of certain special alphabet precubical sets (which are ∞ -tori). [Goubault 1995]

For idle transitions, we need to introduce *degeneracies*, i.e. to work with cubical sets instead of precubical. So the category of labeled HDA has diagrams like these:

Black arrows: *precubical* morphisms Red arrows: *cubical* morphisms



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Compositions



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Open Maps

Open maps are open in the sense of Joyal, Nielsen & Winskel with respect to the category CPath of acyclic rooted computation paths:

 $f : A \rightarrow B$ is an open map iff, for any $m : P \rightarrow Q \in CPath$, any diagram as below has a lift *r*:



The Main Result

Theorem: $f : A \rightarrow B$ is an open map if and only if $|f| : |A| \rightarrow |B|$ has the dipath-lifting property

Key of proof: For any dipath, there is a unique computation through (the geometric realisation of) which it "runs."

[Fajstrup 2003]



Only holds for locally finite HDA

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In this framework, simulations (and bisimulations) do not respect labels:



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