

“Inverse semantics” for timed automata

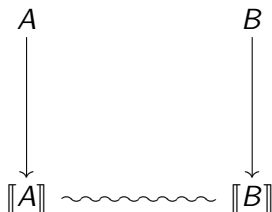
Uli Fahrenberg

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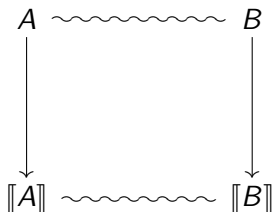
- 1 Motivation
- 2 Open maps: an introduction
 - Definition
 - Open maps and bisimulation
 - Open maps and paths
- 3 Back to timed automata



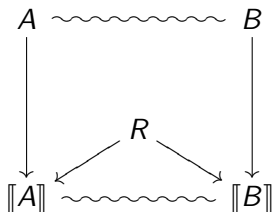
- timed automata \rightsquigarrow operational semantics: transition systems



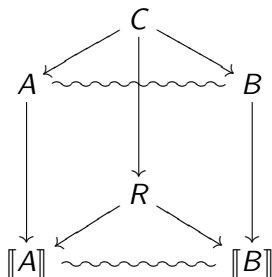
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- transition systems \rightsquigarrow notion of bisimulation



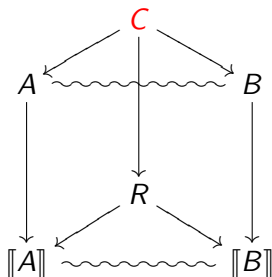
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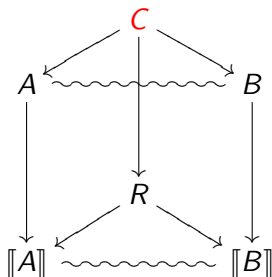
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- transition systems \rightsquigarrow notion of bisimulation
- \rightsquigarrow bisimulation for timed automata
- transition systems \rightsquigarrow notion of **open maps**
- Two transition systems are bisimilar if and only if they are connected by a “span” of open maps.



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- transition systems \rightsquigarrow notion of bisimulation
- \rightsquigarrow bisimulation for timed automata
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- want to “pull back” these open maps “along the semantics functor”



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- want to “pull back” these open maps “along the semantics functor”
- central piece: how to construct C from R (“inverse semantics”)
- Generalization!

Open maps:

- [Joyal, Nielsen, Winskel: *Bisimulation from open maps*. Information and Computation 127(2), 1996]
- standard models (“presheaves”)
- standard logics
- relations between different formalisms (“adjoint functors”)
- connection to algebraic topology (“model categories”)

- transition system:
 - S states
 - $s^0 \in S$ initial state
 - Σ labels
 - $E \subseteq S \times \Sigma \times S$ transitions

- transition system: $(S, s^0, \Sigma, E \subseteq S \times \Sigma \times S)$
- **morphism** of transition systems $(S_1, s_1^0, \Sigma, E_1), (S_2, s_2^0, \Sigma, E_2) :$
 $f : S_1 \rightarrow S_2$ such that

$$\begin{aligned} f(s_1^0) &= s_2^0 \\ (s, a, s') \in E_1 &\implies (f(s), a, f(s')) \in E_2 \end{aligned}$$

- morphisms are *functional simulations*
- (in actual fact, morphisms can also change the labeling. We don't need this here)

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\rightsquigarrow **category** of transition systems

- well-behaved category; natural constructions are well-known; relates to other formalisms by (reflective) functors
- [Winskel, Nielsen: *Models for concurrency*. In Handbook of Logic in Computer Science, Oxford Univ. Press 1995]

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- a morphism $f : (S_1, s_1^0, \Sigma, E_1) \rightarrow (S_2, s_2^0, \Sigma, E_2)$ is **open** if

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\forall reachable $s_1 \in S_1$

$$\begin{array}{ccc} S_1 & & s_1 \\ & \downarrow f & \\ S_2 & & \end{array}$$

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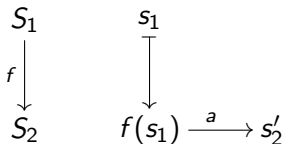
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- \forall edges $(f(s_1), a, s'_2) \in E_2$



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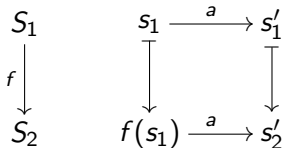
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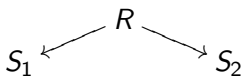
- \forall reachable $s_1 \in S_1$
- \forall edges $(f(s_1), a, s'_2) \in E_2$
- \exists edge $(s_1, a, s'_1) \in E_1$
for which $s'_2 = f(s'_1)$



- (again:) a morphism $f : (S_1, s_1^0, \Sigma, E_1) \rightarrow (S_2, s_2^0, \Sigma, E_2)$ is **open** if
 - \forall reachable $s_1 \in S_1$
 - \forall edges $(f(s_1), a, s'_2) \in E_2$
 - \exists edge $(s_1, a, s'_1) \in E_1$ for which $s'_2 = f(s'_1)$
- open map $f : (S_1, s_1^0, \Sigma, E_1) \rightarrow (S_2, s_2^0, \Sigma, E_2) \rightsquigarrow$ bisimulation

$$R = \{ (s, f(s)) \mid s \in S_1 \text{ reachable} \}$$

- conversely: bisimulation $R \subseteq S_1 \times S_2 \rightsquigarrow$ **span** of open maps



- a **path** transition system:

$$s_0 \xrightarrow{a_1} s_1 \xrightarrow{a_2} s_2 \longrightarrow \dots \xrightarrow{a_n} s_n$$

- **P** : the category of paths and inclusion morphisms
- (a *full* subcategory of transition systems)

- a **path** transition system:

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$$\forall m : P_1 \rightarrow P_2 \in \mathbf{P}$$

$$\begin{array}{ccc} P_1 & & T_1 \\ m \downarrow & & \downarrow f \\ P_2 & & T_2 \end{array}$$

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$$\forall m : P_1 \rightarrow P_2 \in \mathbf{P}$$

$$\forall p_1 : P_1 \rightarrow T_1, p_2 : P_2 \rightarrow T_2$$

with $p_2 \circ m = f \circ p_1$

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$$\exists q : P_2 \rightarrow T_1 \text{ such that}$$

$q \circ m = p_1$ and $f \circ q = p_2$

$$\begin{array}{ccc}
 P_1 & \xrightarrow{p_1} & T_1 \\
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 \end{array}$$

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- a.k.a. **open maps = RLP(P)**
- see also [Kurz, Rosický: *Weak Factorizations, Fractions and Homotopies*. Applied Categorical Structures 13, 2005]

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- a.k.a. **open maps = RLP(P)**
- generalization to **higher-dimensional transition systems**: [Fahrenberg: *A category of higher-dimensional automata*. FOSSACS 2005]

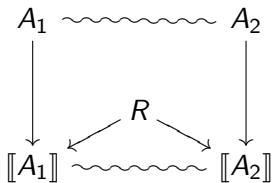
Back to timed automata:

- $A_i = (Q_i, q_i^0, \Sigma, C_i, \iota_i, E_i)$ timed automata
- $\rightsquigarrow \llbracket A_i \rrbracket = (S_i, s_i^0, \Sigma \cup \mathbb{R}_{\geq 0}, E'_i)$ **location-valuation**
timed transition systems:

$$S_i = \{(q, \nu) \in Q_i \times \mathbb{R}_{\geq 0}^{C_i} \mid \nu \vdash \iota_i(q)\}$$

$$E'_i = \{(q, \nu) \xrightarrow{a} (q', \nu') \mid \exists q \xrightarrow[\varphi, S]{a} q' \in E_i : \nu \vdash \varphi, \nu' = \nu[S \leftarrow 0]\}$$

$$\cup \{(q, \nu) \xrightarrow{t} (q, \nu + t) \mid \forall t' \in [0, t] : \nu + t' \vdash \iota_i(q)\}$$



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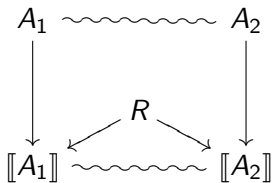
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$$\cup \{(q, \nu) \xrightarrow{t} (q, \nu + t) \mid \forall t' \in [0, t] : \nu + t' \vdash \iota_i(q)\}$$

- $\rightsquigarrow R = (S, \Sigma \cup \mathbb{R}_{\geq 0}, E')$ is also a **LVTTS**:

$$S \subseteq S_1 \times S_2 \stackrel{\sim}{\subseteq} Q_1 \times Q_2 \times \mathbb{R}_{\geq 0}^{C_1 \sqcup C_2}$$

$$E' = \{(q_1, q_2, \nu_1, \nu_2) \xrightarrow{\alpha} (q'_1, q'_2, \nu'_1, \nu'_2) \mid (q_i, \nu_i) \xrightarrow{\alpha} (q'_i, \nu'_i) \in E'_i\}$$



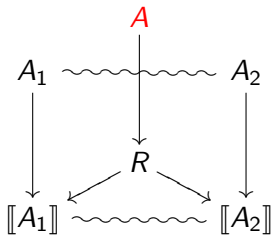
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timed transition systems:

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$$S \subseteq S_1 \times S_2 \stackrel{\sim}{\subseteq} Q_1 \times Q_2 \times \mathbb{R}_{\geq 0}^{C_1 \sqcup C_2}$$

$$E' = \{(q_1, q_2, \nu_1, \nu_2) \xrightarrow{\alpha} (q'_1, q'_2, \nu'_1, \nu'_2) \mid (q_i, \nu_i) \xrightarrow{\alpha} (q'_i, \nu'_i) \in E'_i\}$$

- **Theorem:** A LVTTS is the semantics of a timed automaton **if and only if it has a stable region quotient.**