

Compatibility Flooding: Measuring Interaction of Services Interfaces

Meriem OUEDERNI¹

Axel LEGAY³

Uli FAHRENBERG²

Gwen SALAÜN⁴

¹IRIT / Toulouse INP, Toulouse, France

²École polytechnique, Palaiseau, France

³INRIA, Rennes, France

⁴INP, INRIA, LIG, Grenoble, France

The 32rd Symposium On Applied Computing
Morocco 2017

Compatibility Flooding: Measuring Interaction of Services Interfaces

Meriem OUEDERNI¹
Axel LEGAY³

Uli FAHRENBERG²
Gwen SALAÜN⁴

¹IRIT / Toulouse INP, Toulouse, France

²École polytechnique, Palaiseau, France

³INRIA, Rennes, France

⁴INP, INRIA, LIG, Grenoble, France



The 32rd Symposium On Applied Computing
Morocco 2017

Introduction (1/3)

- Service-based systems are built using existing software applications called **services**
- Services are loosely-coupled, independently developed, and accessed through their public **interfaces**, *i.e.*, **signature** and **interaction protocols**
- Service interfaces are often incompatible, *e.g.*, missing message, missing parameter, deadlock, etc.
- **Interface compatibility** must be checked in order to avoid **erroneous** behaviours and ensure the **safe** reuse of services

Introduction (2/3)

Different compatibility notions exist

[Yellin&Strom],[Brand&Zafiropulo], [de Alfaro&Henzinger],
[Bordeaux&al], etc., *e.g.*, two services are compatible if:

- They can at least engage one communication sequence until reaching a global final state: **One-Path**
- Their interaction does not deadlock: **Deadlock-Freeness**
- All reachable request (emission) must be replied (received):
Unspecified-Receptions
- They have opposite behaviours: **Opposite-Behaviours**
- ...

Introduction (3/3)

Limitations of existing approaches are:

- They commonly return a **Boolean** (True/False) result. However, services are often incompatible, and
 - A False result does not **differentiate** between **slightly** and **totally** incompatible services
 - A False result gives no information which **parts** of service protocols are compatible or not
- A **very few recent** approaches compute a numeric compatibility measure. But,
 - The checked interfaces **do not** consider value-passing and internal τ actions
 - The measuring process consists in **simple** (not iterative) protocol traversal
 - A **unique** compatibility notion is considered

Our Proposal

- We consider value-passing and τ actions in the interface description model and the verification process
- We propose a **generic** Framework to automatically **measure** the interface compatibility: a **numerical** result is returned
- The framework is parameterised with **different** notions organised into **bidirectional** and **unidirectional** classes. This talk presents a bidirectional notion: unspecified receptions
- We consider two-step measuring process:
 - Computation of static compatibility
 - Computation of (behavioural) protocol compatibility using the static compatibility: **iterative** protocol traversal and **flooding** techniques are considered
- The measuring process also returns the mismatch list, and it is fully automated into our **Comparator** prototype tool

Outline

- 1 Model of Services**
- 2 Interface Compatibility
 - Bidirectional Notion
- 3 Compatibility Measuring
 - Static Compatibility
 - Behavioural Compatibility: Forward Computation
 - Prototype Tool
 - Proof of Convergence
- 4 Concluding Remarks

Symbolic Transition System (STS)

Definition

STS: (A : Alphabet, S : States, I : Initial state, F : Final states, T : Transitions) where:

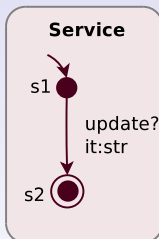
- A : (M : message, D : direction (! or ?), PL : typed parameter list), or τ action
- $I \in S$, $F \subseteq S$, $T \subseteq S \setminus F \times A \times S$

- The STS is very convenient for formal description and verification of service behaviours
- The STS's operational semantics is synchronous
- This model can be easily be derived from existing platform languages, *e.g.*, WF, BPEL for Web services

Symbolic Transition System (STS)

Definition

STS: (A : Alphabet, S : States, I : Initial state, F : Final states, T : Transitions)



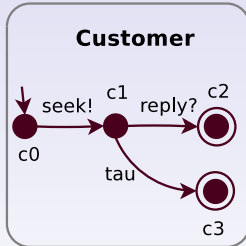
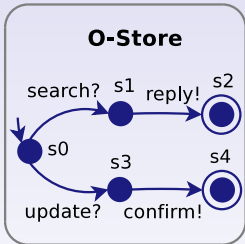
Outline

- 1 Model of Services
- 2 **Interface Compatibility**
 - Bidirectional Notion
- 3 **Compatibility Measuring**
 - Static Compatibility
 - Behavioural Compatibility: Forward Computation
 - Prototype Tool
 - Proof of Convergence
- 4 **Concluding Remarks**

Unspecified Receptions

Definition

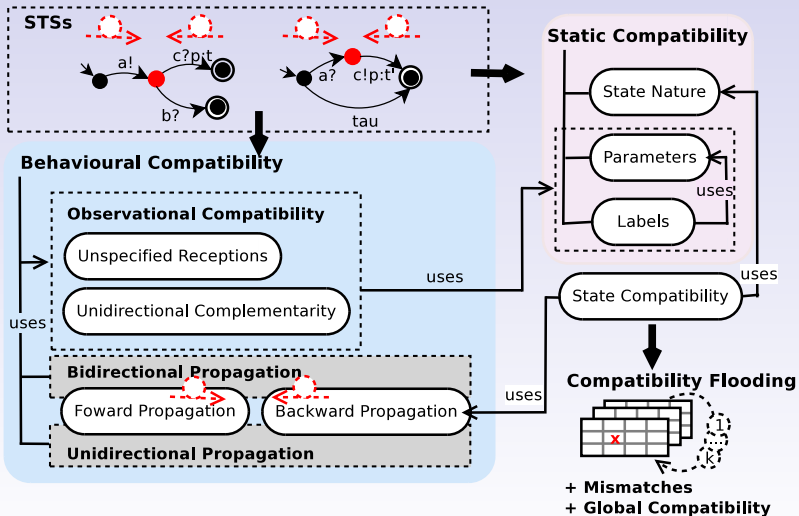
Each service must **receive** all messages **emitted** by its partner at all **reachable states**, and both services must be **free** of deadlocks



Outline

- 1 Model of Services
- 2 Interface Compatibility
 - Bidirectional Notion
- 3 Compatibility Measuring**
 - Static Compatibility
 - Behavioural Compatibility: Forward Computation
 - Prototype Tool
 - Proof of Convergence
- 4 Concluding Remarks

Overview of Our Approach



Measures

State Nature

- Given a global state $(s_1, s_2) \in S_1 \times S_2$, state nature compatibility is equal to 1 if both states have the same nature, *i.e.*, initial, final, or none of them. Otherwise, this measure is 0.

Parameters

- This measure is computed from the comparison of emitted and received parameter types, order, and number.

Labels

- Two labels are totally incompatible, $lab\text{-}comp(l_1, l_2) = 0$, if they have the same direction.
- Otherwise, $lab\text{-}comp(l_1, l_2)$ compares the semantic distance between label names (using Wordnet), and the parameter types.

Preliminaries

Being given two STSs, $STS_{i \in \{1,2\}} = (A_i, S_i, I_i, F_i, T_i)$:

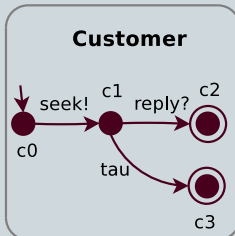
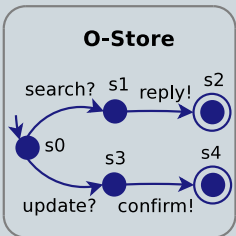
- **Definition:** two states are compatible if their backward and forward neighbouring states are compatible
- **Measuring techniques:** a compatibility flooding algorithm and an iterative computation
- **Result:** a matrix $COMP_{CN,D}^k$, a list of mismatches, and a global compatibility measure:
 - $COMP_{CN,D}^k[s_1, s_2]$ is the compatibility measure of the global state (s_1, s_2) at the k^{th} iteration
 - CN is the compatibility notion and $D \in \{\leftrightarrow, \rightarrow\}$
 - $\forall (s_1, s_2) \in S_1 \times S_2, COMP_{CN,D}^0[s_1, s_2] = 1$
 - $COMP_{CN,D}^k[s_1, s_2] = ?$

Observational Compatibility

The observational compatibility is returned by the function $obs-comp_{UR,\leftrightarrow}^k((s_1, s_2))$:

- 1 It returns 0 if there is a **deadlock**
- 2 It returns 1 if every emission in s_1 (s_2 , resp.) **perfectly matches** a reception in s_2 (s_1 , resp.), and both protocols evolve into compatible states
- 3 Otherwise, it is computed from the **best compatibility** obtained from the comparison of **every emission** in s_1 (s_2 , resp.) and the **receptions** in s_2 (s_1 resp.) leading to the best neighbours
 - The best compatibility at the k^{th} iteration is determined by the **maximal** value of $lab-comp(l_1, l_2) * COMP_{CN,D}^k[s'_1, s'_2]$

Observational Compatibility



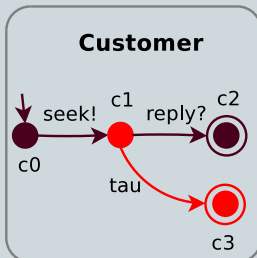
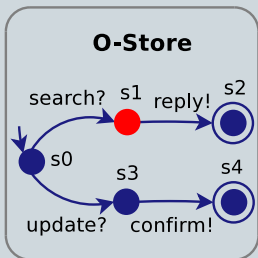
$$\begin{aligned}
 & \text{obs-comp}_{UR, \leftrightarrow}^1((s_0, c_0)) \\
 & = \text{lab-comp}(\text{seek!}, \text{search?}) * \\
 & \quad \text{COMP}_{UR, \leftrightarrow}^0[s_1, c_1] \\
 & = 1
 \end{aligned}$$

State Compatibility

This measure, $state-comp_{UR,\leftrightarrow}^k((s_1, s_2))$, is computed from:

- The **bidirectional propagation** of the compatibility measure returned for the neighbouring states, *i.e.*, consideration of both service point of view:
 - The existence of τ transitions requires to compute the compatibility on the **target** states
 - The **observable** transitions are compared using $obs-comp_{UR,\leftrightarrow}^k$
- The state nature compatibility

State Compatibility



$$fw-propag_{UR,\leftrightarrow}^1((s_1, c_1)) = \frac{1}{2} * \left[\frac{fw-propag_{UR,\leftrightarrow}^1((s_1, c_3)) + obs-comp_{UR,\leftrightarrow}^1((s_1, c_1))}{2} + obs-comp_{UR,\leftrightarrow}^1((s_1, c_1)) \right]$$

- $fw-propag_{UR,\leftrightarrow}^1((s_1, c_3)) = obs-comp_{UR,\leftrightarrow}^1((s_1, c_3)) = 0$
- $obs-comp_{UR,\leftrightarrow}^1((s_1, c_1)) = lab-comp(reply?, reply!) * COMP_{UR,\leftrightarrow}^0[s_2, c_2] = 1$

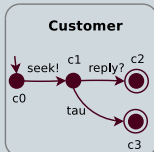
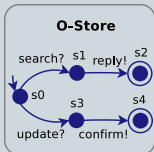
Compatibility Flooding

Last Measuring Step

$COMP_{CN,D}^k[s_1, s_2]$ is computed from its **previous** value

$COMP_{CN,D}^{k-1}[s_1, s_2]$ and $state-comp_{CN,D}^k((s_1, s_2))$.

Matrix $COMP_{UR,\leftrightarrow}^7$

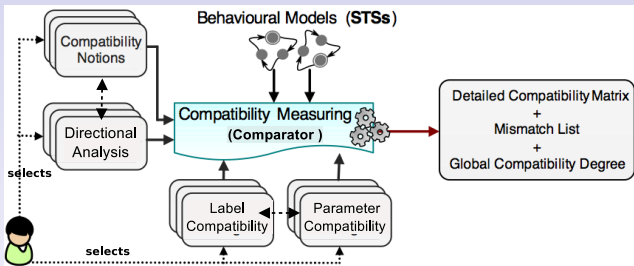


	c_0	c_1	c_2	c_3
s_0	0.95	0.17	0.01	0.01
s_1	0.01	0.82	0.01	0.32
s_2	0.01	0.26	0.95	0.51
s_3	0.01	0.47	0.01	0.16
s_4	0.01	0.26	0.75	0.51

Characteristics of our Compatibility Measure

- The compatibility flooding **ensures** that the effect of any detected mismatch must be **propagated** until the **initial states**
- **Two** protocols are **compatible** iff $COMP_{CN,D}^k[I_1, I_2] = 1$
- **Incompatible** protocols can be **compared** using a **global** compatibility degree computed from $COMP_{CN,D}^k$
- The global compatibility degree **helps** for:
 - **Ranking** and selecting services from a huge number of candidates
 - **Simplifying** further processing to solve interface mismatches

Comparator



- The Comparator implementation is **generic**, **modular**, **extensible**, and **automated**
- Experiments have been applied on many examples (> 115, some of them consist of hundreds of states and transitions)
- Some real-world examples are available at www.lcc.uma.es/~meriem/comparator.html

Proof of Convergence

- $COMP_{CN,D}^k$ is a function of $COMP_{CN,D}^{k-1}$ and $state-comp_{CN,D}^k$:

$$COMP_{CN,D}^k = F(COMP_{CN,D}^{k-1}) := \frac{COMP_{CN,D}^{k-1} + state-comp_{CN,D}^k}{2}$$

- these are (square) matrices; $state-comp_{CN,D}^k$ can be expressed as a (complicated!) function of $COMP_{CN,D}^{k-1}$
- Need to show that the iteration $COMP_{CN,D}^{k-1} \mapsto COMP_{CN,D}^k = F(COMP_{CN,D}^{k-1})$ **converges**
- **Proof:** Find $\lambda < 1$ so that for all matrices M_1, M_2 , $\|F(M_1) - F(M_2)\| \leq \lambda \|M_1 - M_2\|$
 - $\|M\| = \max_{i,j} M[i,j]$ is supremum metric
- Hence F is **λ -Lipschitz continuous**, so for every $\epsilon > 0$ there is K such that for all $k \geq K$, $\|COMP_{CN,D}^k - COMP_{CN,D}^{k-1}\| < \epsilon$
 - **Banach** fixed-point theorem

Outline

- 1 Model of Services
- 2 Interface Compatibility
 - Bidirectional Notion
- 3 Compatibility Measuring
 - Static Compatibility
 - Behavioural Compatibility: Forward Computation
 - Prototype Tool
 - Proof of Convergence
- 4 Concluding Remarks

Main Contributions & Perspectives of Our Work

- **Generic** and **extensible framework** for **measuring** the compatibility of service interfaces considering **different notions**
 - **Numerical** measure of service compatibility: **Boolean** compatibility can be also detected
 - **Tool** support and **application** to **semi-automated service adaptation** (**ACIDE** and **DINAPTER** tools)
-
- Automatic generation of adaptation contract
 - **Automatic management of service evolution**
 - Checking the service protocol compatibility under the asynchronous communication semantics

Main Contributions & Perspectives of Our Work

- **Generic** and **extensible framework** for **measuring** the compatibility of service interfaces considering **different notions**
 - **Numerical** measure of service compatibility: **Boolean** compatibility can be also detected
 - **Tool** support and **application** to **semi-automated service adaptation** (**ACIDE** and **DINAPTER** tools)
-
- Automatic generation of adaptation contract
 - **Automatic management of service evolution**
 - Checking the service protocol compatibility under the asynchronous communication semantics

THANK YOU