

# Petri Nets and Higher-Dimensional Automata

Amazigh Amrane<sup>1</sup>   Hugo Bazille<sup>1</sup>   Uli Fahrenberg<sup>12</sup>  
Loïc Hélouët<sup>2</sup>   Philipp Schlehuber-Caissier<sup>3</sup>

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IRISA & Inria Rennes, France  
SAMOVAR, Télécom SudParis, Institut Polytechnique de Paris, France

Petri Nets 2025



# Concurrent Semantics of Petri Nets via ~~and~~ Higher-Dimensional Automata

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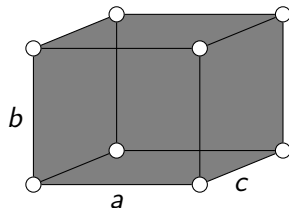
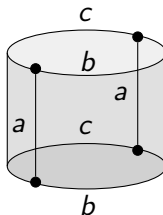
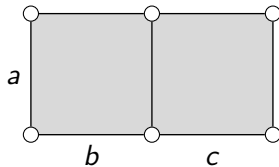


# Higher-Dimensional Automata?

- PN'23 UF, K. Ziemiański: *A Myhill-Nerode theorem for higher-dimensional automata*
- PN'24 A. Amrane, H. Bazille, E. Clement, UF: *Languages of higher-dimensional timed automata*
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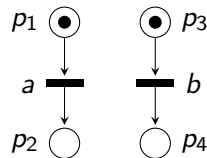
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- Rob van Glabbeek 2006: *On the expressiveness of higher-dimensional automata*



# Semantics of Petri Nets

**Petri net**  $(S, T, F)$ : places  $S$ ; transitions  $T$ ;  
weighted flows  $F : S \times T \cup T \times S \rightarrow \mathbb{N}$

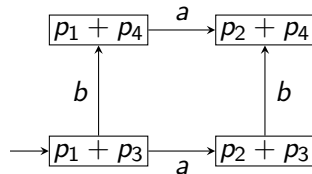
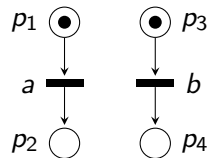


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**Interleaved semantics (reachability graph)**  $(V, E)$ :

- $V = \mathbb{N}^S$ : all markings
- $E \subseteq V \times T \times V$ : one transition at a time
- $E = \{(m, t, m') \mid \bullet t \leq m, m' = m - \bullet t + t \bullet\}$
- initial marking  $\implies$  initial state; take reachable part



# Semantics of Petri Nets

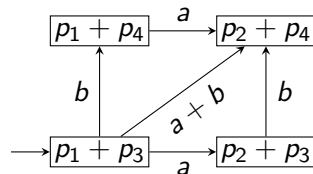
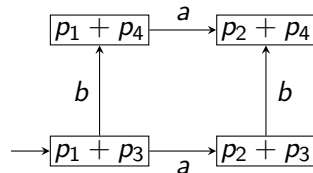
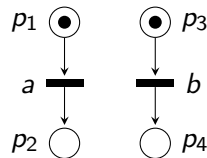
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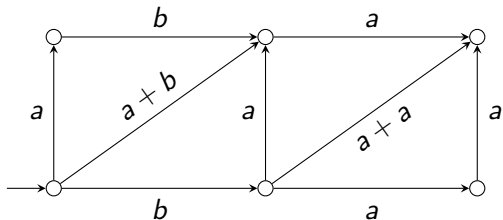
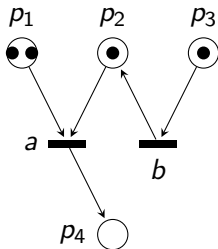
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- $E = \{(m, t, m') \mid \bullet t \leq m, m' = m - \bullet t + t \bullet\}$
- initial marking  $\Rightarrow$  initial state; take reachable part

**Concurrent step reachability graph**  $(V, E')$ :

- $V = \mathbb{N}^S$
- $E' \subseteq V \times \mathbb{N}^T \times V$ : multisets of transitions
- $E' = \{(m, U, m') \mid \bullet U \leq m, m' = m - \bullet U + U \bullet\}$



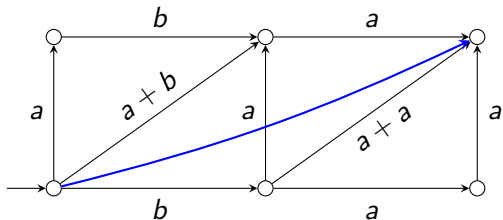
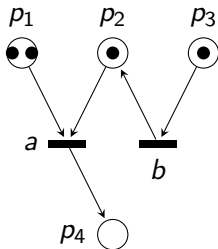
## Another Example



- after firing  $b$ ,  $a$  is **auto-concurrent**

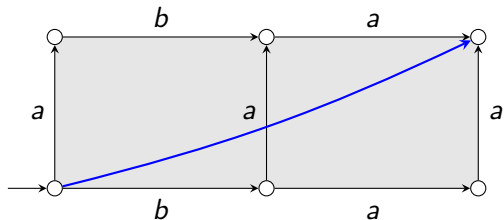
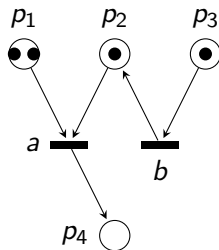


## Another Example



- after firing  $b$ ,  $a$  is **auto-concurrent**
- semantics misses some behaviour?
  - start  $a$  – start  $b$  – finish  $b$  – start another  $a$  – etc.

## Another Example



- after firing  $b$ ,  $a$  is **auto-concurrent**
- semantics misses some behaviour?
  - start  $a$  – start  $b$  – finish  $b$  – start another  $a$  – etc.
- enter **higher-dimensional automata**
  - replace multi-transitions by **squares**

- ① Motivation
- ② Higher-Dimensional Automata
- ③ Concurrent Semantics of Petri Nets
- ④ Inhibitor Arcs
- ⑤ Other Extensions
- ⑥ Conclusion

# Higher-Dimensional Automata

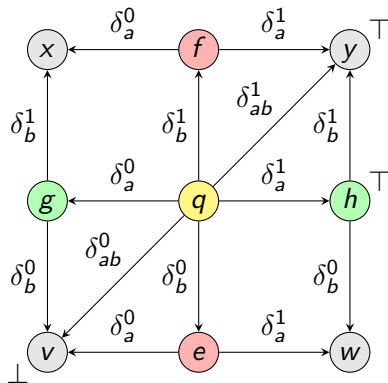
A **conclist** is a finite, totally ordered,  $\Sigma$ -labeled set. (a list of labeled events)

A **precubical set**  $X$  consists of:

- A set of cells  $X$  (cubes)
- Every cell  $x \in X$  has a conclist  $\text{ev}(x)$  (list of events active in  $x$ )
- We write  $X[U] = \{x \in X \mid \text{ev}(x) = U\}$  for a conclist  $U$  (cells of type  $U$ )
- For every conclist  $U$  and  $A \subseteq U$  there are:
  - upper face map  $\delta_A^1 : X[U] \rightarrow X[U \setminus A]$  (terminating events  $A$ )
  - lower face map  $\delta_A^0 : X[U] \rightarrow X[U \setminus A]$  (“unstarting” events  $A$ )
- **Precube identities:**  $\delta_A^\mu \delta_B^\nu = \delta_B^\nu \delta_A^\mu$  for  $A \cap B = \emptyset$  and  $\mu, \nu \in \{0, 1\}$

A **higher dimensional automaton (HDA)** is a precubical set  $X$  with **initial cells**  $\perp \subseteq X$  and **accepting cells**  $\top \subseteq X$  (not necessarily vertices)

# Example



$$X[\emptyset] = \{v, w, x, y\}$$

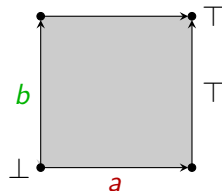
$$X[a] = \{e, f\}$$

$$X[b] = \{g, h\}$$

$$X[[\begin{smallmatrix} a \\ b \end{smallmatrix}]] = \{q\}$$

$$\perp_X = \{v\}$$

$$\top_X = \{h, y\}$$



# Higher-Dimensional Automata & Concurrency Theory

HDAs as a model for **concurrency**:

- points: **states**
- edges: **transitions**
- squares, cubes etc.: **independency** relations / **concurrently** executing events
- **two**-dimensional automata  $\cong$  asynchronous transition systems [Shields'85]  
[Bednarczyk'88]
- Introduced in [van Glabbeek'89]
- Generalize all main models of concurrency proposed in the literature
- (event structures; Petri nets; communicating automata; etc.)
- [van Glabbeek'06]: translations from Petri nets
  - individual vs. collective tokens; autoconcurrency or not

# Our Contributions

- Update van Glabbeek's translation to our new **event-based** HDA formalism
- Implement translation in new **tool pn2HDA**
- Extend to **inhibitor arcs**
- Extend to **generalized self-modifying nets**

- ① Motivation
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- ③ Concurrent Semantics of Petri Nets
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# Concurrent Semantics of Petri Nets

**Petri net**  $(S, T, F)$ : places  $S$ ; transitions  $T$ ;  
weighted flows  $F : S \times T \cup T \times S \rightarrow \mathbb{N}$

- presets** & **postsets**:  $\bullet t(s) = F(s, t)$ ,  $t^\bullet(s) = F(t, s)$

**Interleaved** semantics  $(V, E)$ :  $V = \mathbb{N}^S$ ;  $E \subseteq V \times T \times V$

- $E = \{(m, t, m') \mid \bullet t \leq m, m' = m - \bullet t + t^\bullet\}$

**Concurrent** semantics as HDA:

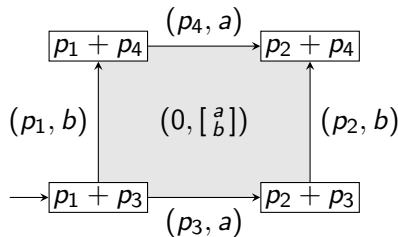
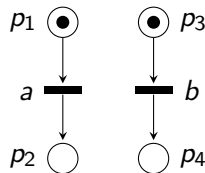
$\square = \square(T)$ ,  $X = \mathbb{N}^S \times \square$ ,  $\text{ev}(m, \tau) = \tau$

- for  $x = (m, \tau) \in X[\tau]$  with  $\tau = (t_1, \dots, t_n)$ :

$$\delta_{t_i}^0(x) = (m + \bullet t_i, (t_1, \dots, t_{i-1}, t_{i+1}, \dots, t_n))$$

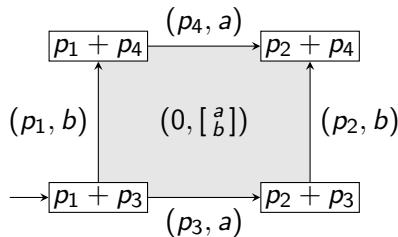
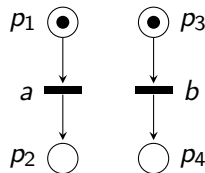
$$\delta_{t_i}^1(x) = (m + t_i^\bullet, (t_1, \dots, t_{i-1}, t_{i+1}, \dots, t_n))$$

- initial marking  $\implies$  initial cell; take reachable part
- (no accepting cells)

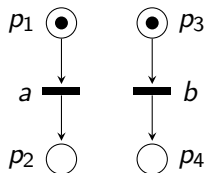


# Event Order

- trouble with symmetry:  
have a cell  $(0, [\frac{a}{b}])$ , but also  $(0, [\frac{b}{a}])$  (not shown)
- solution: fix an arbitrary **order**  $\preccurlyeq$  on  $T$
- and use  $\square = \left\{ \left[ \begin{smallmatrix} t_1 \\ \vdots \\ t_n \end{smallmatrix} \right] \mid \forall i = 1, \dots, n-1 : t_i \preccurlyeq t_{i+1} \right\}$   
instead of  $\square(T)$
- order  $\preccurlyeq$  may be chosen (and re-chosen) at will
- here: lexicographic  $a \prec b \prec \dots$



## Example, Complete

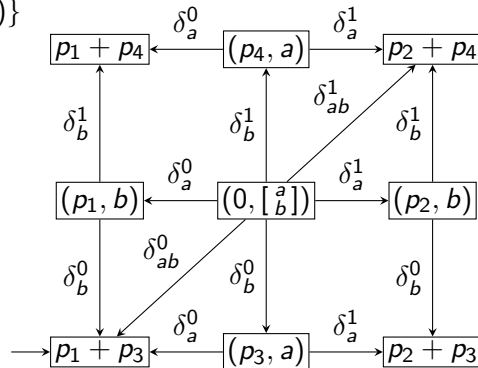
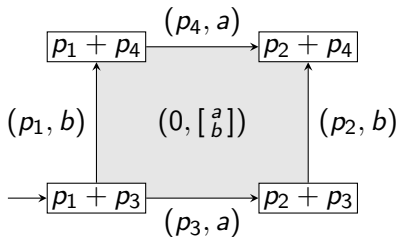


$$X[\emptyset] = \{p_1 + p_3, p_2 + p_3, p_1 + p_4, p_2 + p_4\}$$

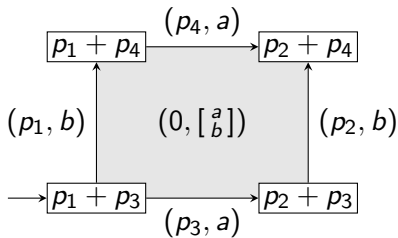
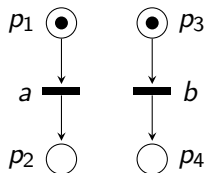
$$X[a] = \{(p_3, a), (p_4, a)\}$$

$$X[b] = \{(p_1, b), (p_2, b)\}$$

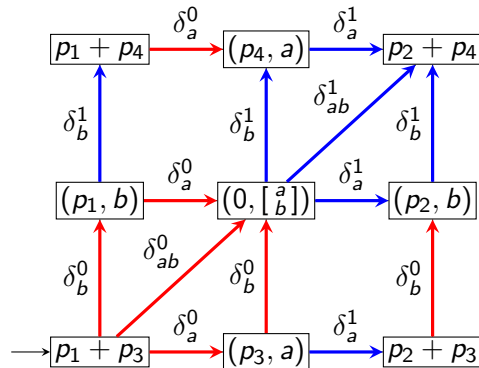
$$X\left[\begin{pmatrix} a \\ b \end{pmatrix}\right] = \{(0, \begin{pmatrix} a \\ b \end{pmatrix})\}$$



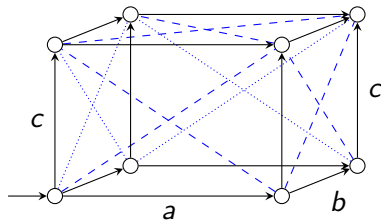
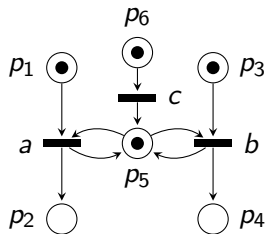
## Example, Complete



– for computations, *invert* lower face maps



## Another Example



- initially,  $p_5$  is a **mutex place**: it disables concurrency of  $a$  and  $b$
- after  $c$  fires,  $p_5$  holds two tokens, so  $a$  and  $b$  **become concurrent**
- semantically, a hollow cube without bottom face
- the **five faces**:
 

front:	$(p_3, \begin{bmatrix} a \\ c \end{bmatrix})$ ,	back:	$(p_4, \begin{bmatrix} a \\ c \end{bmatrix})$
left:	$(p_1, \begin{bmatrix} b \\ c \end{bmatrix})$ ,	right:	$(p_2, \begin{bmatrix} b \\ c \end{bmatrix})$
top:	$(0, \begin{bmatrix} a \\ b \end{bmatrix})$		

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- ④ **Inhibitor Arcs**
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# Petri Nets With Inhibitor Arcs

**PNI** ( $S, T, F, I$ ): places  $S$ ; transitions  $T$ ; weighted flows  $F$ ;  
inhibitor arcs  $I \subseteq S \times T$

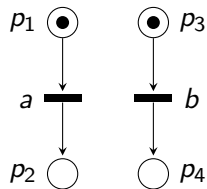
- inhibitor presets:**  ${}^{\circ}t(s) = \{s \in S \mid (s, t) \in I\}$

Transition  $t$  can fire if its inhibitor places are empty:

$$\forall s \in {}^{\circ}t : m(s) = 0.$$

Example:

- without inhibitors:  $a.b, b.a, a + b$



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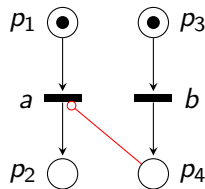
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- now,  $b.a$  is forbidden





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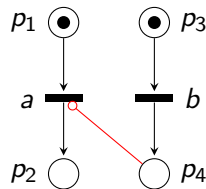
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$$\forall s \in {}^\circ t : m(s) = 0.$$

Example:

- without inhibitors:  $a.b, b.a, a + b$
- now,  $b.a$  is forbidden
- but what about  $a + b$ ?

$\implies$  This gives rise to two different semantics!

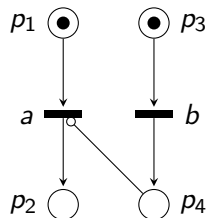


# Petri Nets With Inhibitor Arcs: *a-posteriori* semantics

Conservative: *a-posteriori*, forbidding  $a + b$ .

It forbids all concurrent steps in which the post-places and inhibitor places intersect:

- ①  $\bullet U \leq m, m' = m - \bullet U + U \bullet$
- ②  $\forall t \in U : \forall s \in {}^\circ t : m(s) = 0$
- ③  $\forall t_1, t_2 \in U : t_1^\bullet \cap {}^\circ t_2 = \emptyset$  (if  $t_1 \neq t_2$  or  $U(t_1) \geq 2$ )



# Petri Nets With Inhibitor Arcs: *a-posteriori* semantics

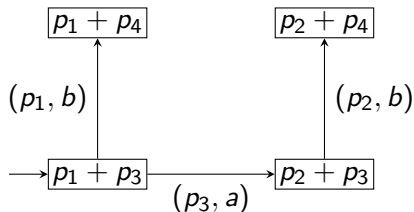
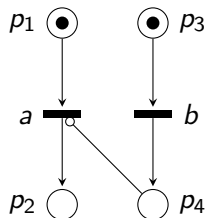
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It forbids all concurrent steps in which the post-places and inhibitor places intersect:

- ①  $\bullet U \leq m, m' = m - \bullet U + U^\bullet$
- ②  $\forall t \in U : \forall s \in {}^\circ t : m(s) = 0$
- ③  $\forall t_1, t_2 \in U : t_1^\bullet \cap {}^\circ t_2 = \emptyset$  (if  $t_1 \neq t_2$  or  $U(t_1) \geq 2$ )

Transitions of concurrent step can be executed in any order, they are closed under substeps:

$(m, U, m'') \implies (m, U_1, m')$  and  $(m', U_2, m'')$   
for  $U = U_1 \uplus U_2$



# Petri Nets With Inhibitor Arcs: *a-priori* semantics

Less conservative: *a-priori*, allowing  $a + b$ .

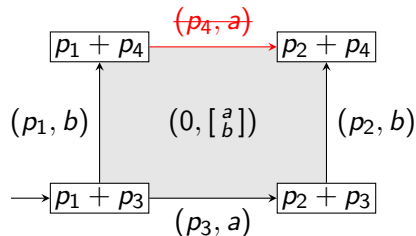
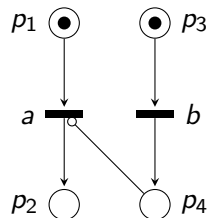
Omits the third rule:

$$\textcircled{3} \quad \forall t_1, t_2 \in U : t_1^\bullet \cap {}^\circ t_2 = \emptyset \text{ (if } t_1 \neq t_2 \text{ or } U(t_1) \geq 2)$$

This allows to start  $a$  while  $b$  is active.

However we need to forbid the top face, as otherwise  $b.a$  would be allowed.

We obtain a *partial* HDA.



# Partial Higher-Dimensional Automata

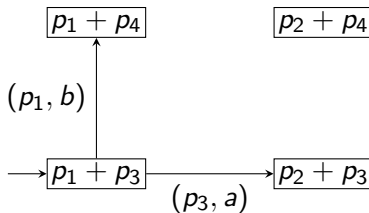
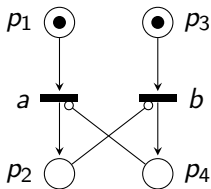
A **partial** precubical set  $X$  consists of:

- A set of cells  $X$  (cubes)
- Every cell  $x \in X$  has a conclist  $\text{ev}(x)$  (list of events active in  $x$ )
- We write  $X[U] = \{x \in X \mid \text{ev}(x) = U\}$  for a conclist  $U$  (cells of type  $U$ )
- For every conclist  $U$  and  $A \subseteq U$  there are:
  - partial** upper face map  $\delta_A^1 : X[U] \rightarrow X[U \setminus A]$  (terminating events  $A$ )
  - partial** lower face map  $\delta_A^0 : X[U] \rightarrow X[U \setminus A]$  (unstarting events  $A$ )
- $\delta_A^\mu \delta_B^\nu = \delta_B^\nu \delta_A^\mu$  for  $A \cap B = \emptyset$  and  $\mu, \nu \in \{0, 1\}$  if these are defined

A **partial** higher dimensional automaton (**pHDA**) is a partial precubical set  $X$  with initial cells  $\perp \subseteq X$  and accepting cells  $\top \subseteq X$

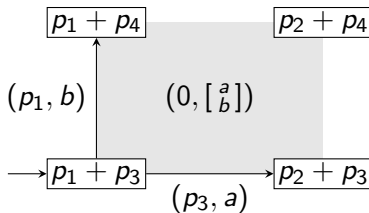
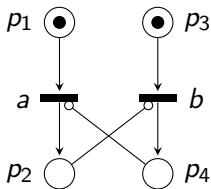
# Mutual Inhibition

*a-posteriori* semantics



# Mutual Inhibition

*a-priori* semantics



There is a (concurrent) path to the final marking!

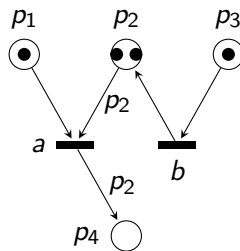
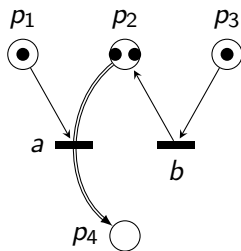
- ① Motivation
- ② Higher-Dimensional Automata
- ③ Concurrent Semantics of Petri Nets
- ④ Inhibitor Arcs
- ⑤ Other Extensions
- ⑥ Conclusion



# Generalized Self-Modifying Nets

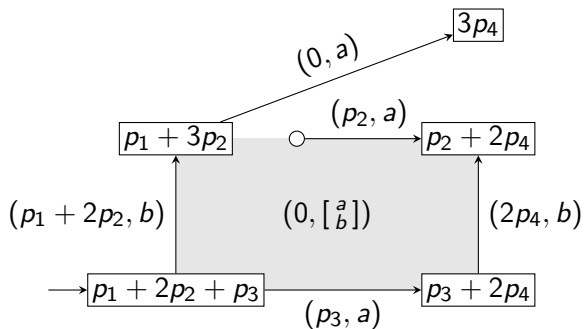
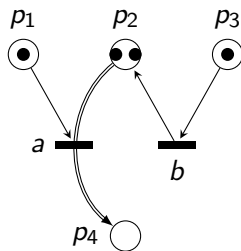
*“Can you do read arcs/transfer arcs/reset arcs/etc.?”*

**G-net**  $(S, T, F)$ : places  $S$ ; transitions  $T$ ; weighted flows  $F : S \times T \cup T \times S \rightarrow \mathbb{N}[S]$

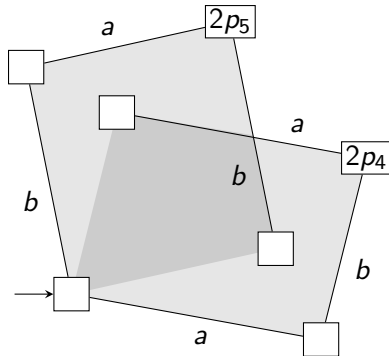
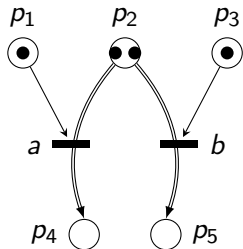


- partial-HDA semantics needs a notion of **memory**:  
remember state of the net before transitions fire

# Transfer Arcs Are Funny



# Transfer Arcs Are Funny

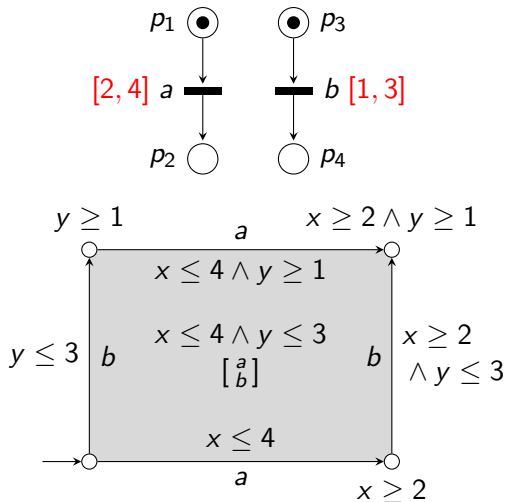


# Conclusion

- higher-dimensional automata (**HDA**s) are useful to express concurrent semantics of Petri nets
- new **tool** **pn2HDA**
- **partial** HDAs for extensions
  - are pHDA's sufficient for all G-nets ?
- useful for reasoning about transformations
  - Example (**Busi**): Primitive systems (with inhibitors) may be simulated by Petri nets without inhibitors, but **not** if you want to respect **concurrency**.
- next step: **time**!

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